Product System Requirements

Detailed information about the necessary hardware and software needed to most effectively run the products featured on the CD Sampler are listed in the following topics.

System Requirements for Games Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Deadly Tide
Deadly Tide Trial Version
Hellbender
Hellbender Trial Version
Microsoft Close Combat
Microsoft Close Combat for the Macintosh
Microsoft Close Combat Trial Version
Microsoft Return of Arcade 1.0
Microsoft SideWinder 3D Pro
Monster Truck Madness

System Requirements for Productivity Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Microsoft Automap Streets Plus
Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Bookshelf 1996-97 Edition
Microsoft Bookshelf Intro Edition
Microsoft Greetings Workshop
Microsoft Network
Microsoft Picture It!
Microsoft Works

System Requirements for KIDS´ Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Microsoft 3D Movie Maker

Microsoft 3D Movie Maker Trial Version

Microsoft EasyBall

Microsoft Encarta 97 Encyclopedia

Microsoft Encarta 97 Encyclopedia for the Macintosh

Microsoft Encarta 97 World Atlas

Scholastic´s Magic School Bus Explores in the Age of Dinosaurs

Scholastic´s Magic School Bus Explores the Earth

Scholastic´s Magic School Bus Explores the Human Body

Scholastic´s Magic School Bus Explores the Human Body for the Macintosh

Scholastic´s Magic School Bus Explores the Ocean

Scholastic´s Magic School Bus Explores the Ocean for the Macintosh

Scholastic´s Magic School Bus Explores the Solar System

System Requirements for Macintosh Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

The following are Microsoft products that also have Macintosh versions:

Microsoft Bookshelf 1996-97 Edition for the Macintosh

Microsoft Close Combat for the Macintosh

Microsoft Encarta 97 Encyclopedia for the Macintosh

Scholastic´s Magic School Bus Explores the Human Body for the Macintosh

Scholastic´s Magic School Bus Explores the Ocean for the Macintosh

System Requirements for Reference Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Microsoft Automap Streets Plus
Microsoft Automap Trip Planner
Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Bookshelf 1996-97 Edition
Microsoft Bookshelf Intro Edition
Microsoft CarPoint
Microsoft Encarta 97 Encyclopedia for the Macintosh
Microsoft Encarta 97 Encyclopedia
Microsoft Encarta 97 World Atlas
Microsoft Encarta Intro Edition

System Requirements for the Trial Versions

To view the system requirements of a products trial version, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Deadly Tide Trial Version
Hellbender Trial Version
Microsoft 3D Movie Maker Trial Version
Microsoft Close Combat Trial Version
Microsoft Return of Arcade Trial Version (Pac-Man)
Scholastic´s Magic School Bus Trial Versions

System Requirements in Alphabetical Order

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Deadly Tide
Deadly Tide Trial Version
Hellbender
Microsoft 3D Movie Maker
Microsoft Automap Streets Plus
Microsoft Automap Trip Planner
Microsoft Bookshelf 1996-97 Edition
Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Bookshelf Intro Edition
Microsoft CarPoint
Microsoft Close Combat
Microsoft Close Combat for the Macintosh
Microsoft Close Combat Trial Version
Microsoft EasyBall
Microsoft Encarta 97 Encyclopedia
Microsoft Encarta 97 Encyclopedia for the Macintosh
Microsoft Encarta 97 World Atlas
Microsoft Encarta Intro Edition
Microsoft Greetings Workshop
Microsoft Internet Explorer 3.0
Microsoft Network
Microsoft Picture It!
Microsoft Publisher 97
Microsoft Return of Arcade 1.0
Microsoft SideWinder 3D Pro
Microsoft Works
Monster Truck Madness
Nickelodeon 3D Movie Maker
Scholastic´s Magic School Bus Explores in the Age of Dinosaurs
Scholastic´s Magic School Bus Explores the Earth
Scholastic´s Magic School Bus Explores the Human Body
Scholastic´s Magic School Bus Explores the Human Body for the Macintosh
Scholastic´s Magic School Bus Explores the Ocean
Scholastic´s Magic School Bus Explores the Ocean for the Macintosh
Scholastic´s Magic School Bus Explores the Solar System

Deadly Tide

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	25 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Deadly Tide Trial Version

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	11 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	PCI SVGA video with 1 MB of memory for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device Joystick or other flight control recommended

Hellbender

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	32 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device SideWinder 3D Pro recommended

Hellbender Trial Version

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	40 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device SideWinder 3D Pro recommended
Other:	14.4 Kbps modem for head-to-head play

Microsoft 3D Movie Maker

CPU:	486/50 or higher microprocessor

RAM:	8 MB
Hard Disk:	12 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support) with local bus video
Sound:	16-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Microphone required to record sounds

Microsoft 3D Movie Maker Trial Version

CPU:	486/50 or higher microprocessor
RAM:	8 MB
Hard Disk:	7 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support) with local bus video
Sound:	16-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Microphone required to record sounds

Microsoft Automap Streets Plus

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB
Hard Disk:	3.5 MB (8 MB recommended)
Operating System:	Microsoft Windows 95 or later or Windows NT 4.0 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 14.4 bps or higher required for on-line components

Microsoft Automap Trip Planner

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB
Hard Disk:	8 MB
Operating System:	Microsoft Windows 95 or Windows NT 4.0 or later
Drives:	CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device
Modem:	9.6 bps (minimum); 14.4 bps or higher required for on-line components

Microsoft Bookshelf 1996-97 Edition

CPU:	486SX/33 or higher microprocessor
RAM:	4 MB
Hard Disk:	4.5 MB
Operating System:	Microsoft Windows 3.1 or Windows 95 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft Bookshelf 1996-97 Edition for the Macintosh

CPU:	Any Macintosh computer that supports a 256-color, 640x480
RAM:	8 MB
Hard Disk:	4.5 MB
Operating System:	System 7.1 or later
Drives:	Double-speed CD-ROM or higher recommended
Video:	(13 inch) or higher resolution monitor
Note:	In place of a local CD-ROM drive, Microsoft Bookshelf may run from an AppleTalk share using a remotely mounted CD ROM or hard containing the complete Bookshelf 1996-97 CD image.

Microsoft Bookshelf Intro Edition

CPU:	486SX or higher microprocessor (386DX minimum)
RAM:	4 MB
Hard Disk:	2 MB
Operating System:	Microsoft Windows 95
Video:	VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound:	Recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 14.4 bps or higher recommended
Other:	Subscription to the Microsoft Network

Microsoft CarPoint

CPU:	386DX (minimum) or higher microprocessor
RAM:	4 MB
Hard Disk:	2.5 to 5.5
Operating System:	Microsoft Windows 3.1, Windows 95, Windows NT server, Windows NT Workstation, Windows for Workgroups 3.11 or Macintosh®
Video:	Super VGA (for full 256-color support)
Sound:	Recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 28,800 recommended
Other:	Subscription to the Microsoft Network

Microsoft Close Combat

CPU:	Pentium or higher microprocessor

RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Windows 95
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft Close Combat for the Macintosh

CPU:	PowerPC 601 or higher
RAM:	12 MB
Hard Disk:	20 MB
Operating System:	7.5 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Apple mouse or compatible pointing device
Other:	Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft Close Combat Trial Version

CPU:	Pentium or higher microprocessor
RAM:	8 MB
Hard Disk:	30 MB
Operating System:	Windows 95
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Head-to-head network or modem play requires a TCP/IP connection (9600 baud modem or higher)

Microsoft EasyBall

CPU:	386SX or higher microprocessor
RAM:	640K (4 MB to play Pointerland)
Hard Disk:	260K (3 MB to play Pointerland)
Operating System:	Microsoft Windows 3.1 or later
Drives:	One 3.5 high-density disk drive
Video:	MDA, CBA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter.)
Sound:	Audio board with headphones or speakers
Other:	A 9-pin serial port that is unused by internal and external devices (9-25-pin serial adapter is available directly from Microsoft). If an unused serial port is not available, customers can order a MouseSwitch directly from Microsoft. The MouseSwitch allows both

EasyBall and Microsoft Mouse or 100-percent compatible device to be connected to a single 9-pin serial port (only one device can be active at a time)

Microsoft Encarta 97 Encyclopedia

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB (for Windows NT: 12 MB)
Hard Disk:	For Windows 3.1: 20 MB For Windows 95: 15 MB For Windows NT: 13 MB
Operating System:	Microsoft Windows 3.1, Windows 95 or Windows NT
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA Color Monitor (640x480 resolution or higher)
	For Deluxe only: Local bus video with 1 MB of VRAM or higher
Sound:	Soundblaster or compatible sound card & headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	To use Encarta Yearbook, Web Links and Monthly Online Updates, you need: - A modem (9600 bps or higher recommended) - Access to the Internet - 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 Encyclopedia for the MacIntosh

CPU:	Any MacIntosh® LCII (68030) or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB recommended
Operating System:	7.1 or later
Drives:	CD-ROM drive required
Video:	256-color (640X480) or higher resolution monitor
Other:	To use Encarta Yearbook, Web Links and Monthly Online Updates, you need: - A modem (9600 bps or higher recommended) - Access to the Internet - 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 World Atlas

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB (12 MB for Windows NT)
Hard Disk:	7 MB (minimum)
Operating System:	Microsoft Windows 95 or Windows NT 3.51 or later
Drives:	Double-speed CD-ROM or higher required
Video:	VGA 16 color support required (Super VGA for full 256-color support recommended)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Hayes-compatible modem required for Internet access

Microsoft Encarta Intro Edition

CPU:	486SX or higher microprocessor (386DX minimum)

RAM: 8 MB   (6 MB minimum)
Hard Disk: 9 MB (2 MB minimum free)
Operating System: Microsoft Windows 95
Video: Super VGA (for full 256-color support)
Sound: Recommended
Input Device: Microsoft mouse or compatible pointing device recommended
Modem: 9.6 bps (minimum); 14.4 bps or higher recommended
Other: Subscription to the Microsoft Network

Note ⇨

During the first installation of Encarta Intro Edition, users will experience a one-time only 5-10 minute wait while the interface software is downloaded onto the computer hard-drive (<1 MB of hard-disk space).

Microsoft Greetings Workshop

CPU:	486SX or higher microprocessor
RAM:	8 MB
Hard Disk:	30 MB
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Hayes-compatible modem recommended and required to access on-line content
Other:	Windows-compatible color printer recommended

Microsoft Internet Explorer 3.0

RAM:	8 MB
Hard Disk:	13 MB (This assumes you already have an Internet provider. If you have no provider, an additional 1015 MB is required to install the MSN components.)
Operating System:	Microsoft Windows 95 or later
Other:	14.4-bps or faster modem is recommended for optimum performance.

Microsoft Network

CPU:	486DX or higher microprocessor
RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Microsoft Windows 95 or later
Video:	VGA or higher-resolution graphics adapter
Input Device:	Microsoft mouse or compatible pointing device
Other:	14.4 kbps modem (faster modems recommended)

Microsoft Picture It!

CPU:	486DX or higher microprocessor
RAM:	8 MB (16MB recommended)
Operating System:	Microsoft Windows 95
Drives:	CD-ROM required
Video:	Super VGA with 1MB VRAM (for 16-bit or 24-bit color)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9600 or higher baud modem
Optional:	Printers, scanners, and digital cameras supported by Microsoft Windows.

Microsoft Publisher 97 for Windows 95

CPU:	386DX or higher microprocessor (486 recommended)
RAM:	6 MB (8 MB recommended)

Hard Disk:	6 MB minimum to install (32 MB for complete installation)
Operating System:	Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later
Drives:	One 3.5 high density disk drive
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device
Modem:	2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).
Optional:	Printers, scanners, plotters, and networks supported by Microsoft Windows (no special network version required).

Microsoft Return of Arcade version 1.0

CPU:	486/66 or higher microprocessor
RAM:	8 MB
Hard Disk:	6 MB
Operating System:	Microsoft Windows 95
Drives:	One 3.5 high density disk drive
Video:	Local Bus Super VGA, 256-color display
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device
Other:	Joystick recommended

Microsoft SideWinder 3D Pro

Other:	15 pin Gameport

Note ⇨

To use the enclosed joystick driver for Windows 95 you also need:

Operating System:	Microsoft Windows 95
Hard Disk:	600 K
Drives:	One 3.5 high density (1.44 MB) disk drive

Microsoft Works

CPU:	386DX or higher microprocessor
RAM:	6 MB (8 MB recommended) 12 MB of memory for Windows NT Workstation.
Hard Disk:	5 MB minimum to install (20 MB for complete installation)
Operating System:	Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later
Drives:	One 3.5 high density disk drive
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device
Modem:	2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).

Monster Truck Madness

CPU:	Pentium
RAM:	8 MB (12 MB recommended)
Hard Disk:	35 MB minimum
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	SideWinder 3D Pro recommended
Other:	Optional modem or local area network for multiplayer game play

Nickelodeon 3D Movie Maker

CPU:	486/50 or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support) with local bus video
Sound:	16-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Microphone required to record sounds

Scholastic´s® Magic School Bus Series

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB
Operating System:	Microsoft Windows 3.1 or later
Drives:	Double-speed CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s the Magic School Bus Explores in the Age of Dinosaurs

CPU:	486SX/33 or higher microprocessor
RAM:	8 MB required for Win95 (12 MB required for Windows NT)
Hard Disk:	6 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device

Scholastic´s the Magic School Bus® Explores Inside the Earth

CPU:	486SX/25 or higher microprocessor
RAM:	for Windows 3.1: 4 MB required (8 MB recommended)
	for Windows 95: 8 MB required
Hard Disk:	5 MB
Operating System:	EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR
	Windows 95 OR
	Windows NT 3.51
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device

Scholastic´s The Magic School Bus Explores the Human Body

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB
Operating System:	Microsoft Windows 3.1 or later or Windows 95
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s The Magic School Bus Explores the Human Body for the MacIntosh

CPU:	Macintosh LC 550 or higher with color monitor
RAM:	8 MB
Hard Disk:	8 MB
Operating System:	7.1 or higher
Drives:	Double-speed CD-ROM drive or higher required

Scholastic´s The Magic School Bus Explores the Ocean

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB
Operating System:	Microsoft Windows 3.1 or later or Windows 95
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s The Magic School Bus Explores the Ocean for the Macintosh

CPU:	Macintosh LC 550 or higher
RAM:	8 MB

Hard Disk:	8 MB
Operating System:	System 7.1 or later
Drives:	Double-speed or faster CD-ROM drive required
Video:	13" Color Monitor or bigger
Optional:	Printer or network compatible with System 7.1 or later

Scholastic´s The Magic School Bus Explores the Solar System

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB
Operating System:	Microsoft Windows 3.1 or later or Windows 95
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s the Magic School Bus Trial Versions

CPU:	486SX/25 or higher microprocessor
RAM:	for Windows 3.1: 4 MB required (8 MB recommended) for Windows 95: 8 MB required
Hard Disk:	2 MB
Operating System:	EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR Windows 95 OR Windows NT 3.51
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device